



# Carly Kindseth

## 3D Animator



### Contact

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### Website

[www.carlykindseth.com](http://www.carlykindseth.com)

### Social

IG @cjkinds



### About Me

I am a Los Angeles based 3D animator who loves all things sci-fi, horror, and fantasy. I have a huge passion for film, TV, and video games and I would love to help bring your stories to life!

### Summary of Skills



#### Animation

- Able to incorporate traditional animation principles into 3D projects
- Solid understanding of body mechanics
- Knowledgeable in creating animation cycles for use in game engines

#### Games

- Familiar with incorporating game ready animations into Unreal Engine
- Knowledgeable in Unreal Engines animation blueprint system

#### Communication

- Strong and efficient communication skills
- Adapts quickly and works well in collaborative settings
- Takes critique well and is always working to improve

#### Software Experience

- Autodesk Maya - 3D animation and motion capture clean up
- Unreal Engine - animation blueprint system
- Adobe Photoshop - illustration, storyboarding, concept art
- Adobe After Effects - 2D animation and video editing

#### Education



Gnomon School of Visual Effects, Games, and Animation  
(2020 -2023)

- BFA in digital production
- Concentration on animation and game creation

#### Experience



- Bubba's LA - Character animator - Monopoly Go - 2024
- Leucadia Therapeutics - Character animator (unreleased project) - 2024 - 2025
- Student Film - Motion capture clean up (unreleased project) - 2025