



Carly Kindseth

3D Animator



Contact

carlykindseth.art@gmail.com
818.434.3134

Website

www.carlykindseth.com

Social

IG @cjkind



About Me

I am a Los Angeles based 3D animator who loves all things sci-fi, horror, and fantasy. I have a huge passion for film, TV, and video games and I would love to help bring your stories to life!

Summary of Skills



Animation

- Able to incorporate traditional animation principles into 3D projects
- Solid understanding of body mechanics
- Knowledgeable in creating animation cycles for use in game engines

Games

- Familiar with incorporating game ready animations into Unreal Engine
- Knowledgeable in Unreal Engines animation blueprint system

Communication

- Strong and efficient communication skills
- Adapts quickly and works well in collaborative settings
- Takes critique well and is always working to improve

Software Experience

- **Autodesk Maya** - 3D animation and motion capture clean up
- **Unreal Engine** - animation blueprint system
- **Adobe Photoshop** - illustration, storyboarding, concept art
- **Adobe After Effects** - 2D animation and video editing

Education



Gnomon School of Visual Effects, Games, and Animation
(2020 -2023)

- BFA in digital production
- Concentration on animation and game creation

Experience



Bubba's LA - Character animator - Monopoly Go - 2024

Leucadia Therapeutics - Character animator (unreleased project) -
2024 - 2025

Student Film - Motion capture clean up (unreleased project) - 2025