

Carly Kindseth 3D Animator

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IG @cjkinds



About Me

I am a Los Angeles based 3D animator who loves all things sci-fi, horror, and fantasy. I have a huge passion for film, TV, and video games and I would love to help bring your stories to life!

Summary of Skills

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Animation

- Able to incorporate traditional animation principles into 3D projects
- Solid understanding of body mechanics
- Knowledgeable in creating animation cycles for use in game engines

Games

- Familiar with incorporating game ready animations into Unreal Engine
- Knowledgeable in Unreal Engines animation blueprint system

Communication

- Strong and efficient communication skills
- Adapts quickly and works well in collaborative settings
- Takes critique well and is always working to improve

Software Experience

- Autodesk Maya 3D animation and modeling
- Unreal Engine animation blueprint system
- Adobe Photoshop illustration, storyboarding, concept art
- Adobe After Effects 2D animation and video editing

Education

Gnomon School of Visual Effects, Games, and Animation (2020 -2023)

- BFA in digital production
- Concentration on animation and game creation

Experience

Bubba's LA - Character animator - Monopoly Go - 2024 Leucadia Therapeutics - Character animator (unreleased project) -2024 - 2025